

Kids Tournament Rules

We expect all competitors to behave in a respectful manner. Any bad language, hostility or disrespectful behavior will not be tolerated. Competitors should show respect towards other competitors, referees, judges, and volunteers.

Round Robin – Everyone fights everyone. Whether you win or lose each child in the division will fight everyone else.

Each competitor **MUST** control their submissions. Lock in your submission and apply slowly looking to the referee to stop the fight if needed. Kids will be given time to defend the submission but must tap if needed. If kids don't tap the referee may step in at their discretion and stop the match.

Match Lengths

Kids will be divided into 4 divisions for gi. The two divisions of bigger kids will be able to compete in no gi as well.

Division 1 – smallest kids group. This division will be the jiu jitsu game and winner will be determined by time on top. Matches will run for 60 seconds.

Division 2 – Small kids group. This division will also be the jiu jitsu game and winner will be determined by time on top. Matches will run for 90 seconds.

Division 3 – Middle kids group. This division will be won by submission or time on top. Matches will be 2 minute rounds.

Division 4 – Biggest kids group. This is the group of biggest kids. This division will be won by submission or time on top. Matches will be 2 minute rounds.

Division 5 – No gi. Middle kids group. Division will be won by submission or time on top. Matches will be 2 minute rounds.

Division 6 – No gi. – Biggest kids group. This division will be won by submission or time on top. Matches will be 2 minute rounds.

Legal Techniques

Armbars, Kimuras, Americanas, Leg Triangles, Rear Naked Choke, 2 Handed Cross Collar, Loop choke. In no gi the baseball choke is allowed.

Illegal Techniques

Paper Cutter	Triangle (pulling head),
Submission techniques stretching legs apart,	Arm triangle,
Choke with spinal lock,	Lock inside the closed guard with legs compressing kidneys or ribs,
Straight foot lock,	Wrist lock,
Forearm choke using the sleeve (Ezequiel choke),	Single leg takedown while the attacking athlete has his head outside his opponents body,
Frontal guillotine choke,	Bicep slicer,
Omo-plata,	Calf slicer
Knee bar,	Heel hook,
Toe hold,	Locks twisting the knees,
Slam,	Compression Submission
Spinal lock without choke,	
Knee Reaping,	Bending fingers backwards,
Scissor Takedown,	Suplex takedown technique,

Leg locks

Smother/Nightmare choke

No direct throat pressure

In the No Gi division there is no grabbing clothing.

Scoring

3 Points are awarded for a win

0 Points are awarded for a loss

At the end of the division each competitors' points are added up and the three competitors in each division with the highest points are awarded Gold, Silver and Bronze medals.

In the event of a draw in the medal ranks, judges will look at the match that took place between the two tied competitors and the winner of that match will receive the higher medal. If the match between the tied competitors was a draw then there will be a match between the tied competitors to break the tie. At the end of the match if no submission is achieved then the decision will go to the judges as to which competitor was more dominant and in control of the match.